



```

2. /*
   * Book.h
   */
class Book{ // class implementing a book
private:
    int m_nIsbn;
public:
    // The title of the book is declared public only for
    // the purpose of this exercise. It is better to keep
    // it private.
    string m_strTitle; // title of the book;
    Book(int isbn, const string& title);

    void printIsbn(); // prints out the isbn of the book
};

/*
 * Book.cpp
 */
#include "Book.h"

Book::Book(int isbn, const string& title){
    // implementation of constructor
}

void Book::printIsbn(){
    // implementation of method
}

/*
 * Somewhere else in the program
 */
Book *ptrSomeBook = new Book(123, "a title");

```

### 3. Conflict graphs

